

Fig. 5

```
€600
    < root width="2039.5" height="1186.85" >\par
      <m n="m4" y="57" xscale="830" yscale="516" depth="20" link="LzMask"</pre>
    >\par
      <m n="mask sub" xscale="12.0481927710843" yscale="19.3798449612403"</pre>
    depth="contained" link="contained" >\par
602 1^{m} n="belowmask" depth="11" link="empty" >\par 1^{m} n="m0" visible="false" depth="10" link="empty" >\par
     _<m n="m2" depth="14" link="empty" >\par
m n="m1" depth="12" link="ibutton icon" >\par
606 </m>\par
<b n="haveparrefs" v="true" />
       <b n="havemyrefs" v="true" />
       < n n = "s" v = "-1" />
       <s n="k" v="advancetable" />
       <s n=" Copyright" v="Portions of this file are copyright (c) 2001-</pre>
    2003 by Laszlo Systems, Inc . All rights reserved ." />
       <c n="LzSerializer" t="object" d="true" sid="" />
       <n n=" dbg objseq" v="1" />
       <n n="_dbg_objseq" v="0" />
       <b n="_dbg_insideUndefinedMethod" v="false" />
       <br/><br/>b n=" dbg insideNotFunction" v="false" />
       <b n=" dbg insideUndefinedVariable" v="false" />
       <br/><br/>b n=" dbg insideUndef2" v="false" />
       <br/><br/>b n=" dbg insideUndef1" v="false" />
       <br/><br/>b n=" dbg log all writes" v="false" />
      <b n="_dbg_isLoading" v="true" />
<s n="_dbg_saved_msgs" v="" />
       <s n="krank" v="true" />
       <s n="lzt" v="swf" />
       <s n="$version" v="WIN 7,0,14,0" />
      o n="frameupdate" m=" level0 .frameupdate" sid="1" >
 610^{5} <n n="s" v="-1" />
       <n n="i" v="3" />
       </o>
       <o n="lzpreloader" m=" level0 .lzpreloader" sid="2" >
 612^{\int} <s n="p" v="height" />
        <s n="name" v="splash" />
        <br/><br/>b n="hideafterinit" v="true" />
       <n n="ht" v="600" />
       < n n = "wd" v = "830" />
   614 o n="_heartbeat" m="_level0 .lzpreloader ._heartbeat" sid="3" >
```

## Fig. 6A

Fig. 6B

```
<class name="calButton" clickable="true">
  <attribute name="label" value="" type="string">
  <attribute name="icon" value="" type="string">
  <attribute name="divider" value="3" type="number">
  <attribute name="leftcap" value="oval" type="string">
  <attribute name="rightcap" value="oval" type="string">
  <attribute name="leftinset" value="0">
  <attribute name="rightinset" value="0">
  <attribute name="yoffset" value="2" type="number">
  <attribute name="normalRsrcNumber" value="1" type="number">
  <attribute name="overRsrcNumber" value="2" type="number">
  <attribute name="downRsrcNumber" value="3" type="number">
  <attribute name="deselectRsrcNumber" value="4" type="number">
  <attribute name="width" onset="this.widthSetter(width);">
  <attribute name="keepinitialwidth" value="false">
  <attribute name="enabled" value="true">
  <attribute name="mouseisdown" value="false">
```

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## Fig. 7

```
802 <--- <-- sid="906" >
 804 ~ <s n="name" v="calButton" />
        <o n="attrs" sid="907" >
          '<b n="clickable" v="true" />
           <s n="icon" v="iconWeek" />
           <s n="label" v="week" />
810
          <s n="leftcap" v="shear" />
           <s n="rightcap" v="shear" />
          <n n="textwidth" v="27" />
           <o n="events" sid="908" >
           <o n="onclick" FID="calendar_lzx$105_76_onclick_event" >
            <s n="name" v="calendar lzx$105 76 onclick event" />
            <o n="prototype" sid="910" >
            <o n="constructor" FID="calendar lzx$105_76_onclick_event" />
            </0>
           </o>
          </o>
          <o n=" proto " r="903" />
          </0>
         </0>
         <o n="2" sid="911" >
8201
          <s n="name" v="calButton" />
          <o n="attrs" sid="912" >
 8221
          <b n="clickable" v="true" />
          <s n="icon" v="iconMonth" />
           <s n="label" v="month" />
          <s n="leftcap" v="shear" />
          <n n="textwidth" v="31" />
          <o n="events" sid="913" >
           <o n="onclick" FID="calendar lzx$107 82 onclick event" >
           <s n="name" v="calendar lzx$107 82 onclick event" />
            <o n="prototype" sid="915" >
            <o n="constructor" FID="calendar_lzx$107_82_onclick_event" />
            </0>
           </0>
           </o>
```

```
. . .
       <o n="constructor" FID=""core/LzNode.as"#17/11()9" sid="739" >
        <s n="classname" v="LzAnimator" />
           . . .
902
                                                                        Fig. 8
        <o n="proto" sid="740" >
         <n n="endPoleDelta" v="0.25" />
         <n n="beginPoleDelta" v="0.25" />
         <o n="class" r="739" />
         <s n="classname" v="LzAnimator" />
         <o n="_sPrototypeRef" r="740" />
         <o n="setters" sid="741" >
          <s n="to" v="setTo" />
          <s n="motion" v="setMotion" />
          <o n="__proto__" sid="742" >
           <s n="start" v="setStart" />
           <s n="ease" v="setEase" />
           <o n="__proto__" r="166" />
          </o>
         </o>
         <o n="getters" sid="743" >
          <o n="__proto__" sid="744" >
<o n="__proto__" r="168" />
          </a>
         </o>
         <o n="defaultattrs" r="585" />
         <o n=" super" sid="745" >
          <br/><br/>b n="start oninit" v="true" />
          <s n="classname" v="LzAnimatorGroup" />
          <o n="_sPrototypeRef" r="745" />
          <o n="class" FID=""core/LzNode.as"#17/11()9" sid="746" >
           <o n="makeDefaultConstructor" FID=""core/LzNode.as"#17/11" />
           <o n="isExtendedBy" FID="LzNode.isExtendedBy" />
           <s n="classname" v="LzAnimatorGroup" />
           <s n="name" v=""core/LzNode.as"#17/11()9" />
           <o n="proto" r="745" />
           <o n="prototype" r="745" />
          </o>
          <o n="setters" r="742" />
          <o n="getters" r="744" />
          <o n="defaultattrs" r="586" />
          <o n=" super" r="169" />
          ,<o n="initialize" FID="LzAnimatorGroup.prototype.initialize" >
 904
           <s n="name" v="LzAnimatorGroup.prototype.initialize" />
           <o n=")4proto" sid="748" >
           </o>
           <o n="prototype" sid="749" >
            <o n="constructor" FID="LzAnimatorGroup.prototype.initialize" />
   9061
           </o>
          </o>
          <o n="init" FID="LzAnimatorGroup.prototype.init" >
 9081
           <s n="name" v="LzAnimatorGroup.prototype.init" />
           <o n="prototype" sid="751" >
            <o n="constructor" FID="LzAnimatorGroup.prototype.init" />
           </o>
          </o>
          <o n="setStart" FID="LzAnimatorGroup.prototype.setStart" >
 9101
           <s n="name" v="LzAnimatorGroup.prototype.setStart" />
           <o n="prototype" sid="753" >
            <o n="constructor" FID="LzAnimatorGroup.prototype.setStart" />
           </o>
          </o>
```

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